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## Definitions of Managed Objects for Bridges

### Status of this Memo

This RFC specifies an IAB standards track protocol for the Internet community, and requests discussion and suggestions for improvements. Please refer to the current edition of the "IAB Official Protocol Standards" for the standardization state and status of this protocol. Distribution of this memo is unlimited.

### Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in TCP/IP based internets. In particular it defines objects for managing MAC bridges based on the IEEE 802.1D-1990 standard between Local Area Network (LAN) segments. Provisions are made for support of transparent bridging. Provisions are also made so that these objects apply to bridges connected by subnetworks other than LAN segments.

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## 1. The Network Management Framework

The Internet-standard Network Management Framework consists of three components. They are:

STD16/RFC 1155 which defines the SMI, the mechanisms used for describing and naming objects for the purpose of management. STD16/RFC 1212 defines a more concise description mechanism, which is wholly consistent with the SMI.

RFC 1156 which defines MIB-I, the core set of managed objects for the Internet suite of protocols. STD17/RFC 1213, defines MIB-II, an evolution of MIB-I based on implementation experience and new operational requirements.

STD15/RFC 1157 which defines the SNMP, the protocol used for network access to managed objects.

The Framework permits new objects to be defined for the purpose of experimentation and evaluation.

## 2. Objects

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the subset of Abstract Syntax Notation One (ASN.1) [7] defined in the SMI. In particular, each object is named by an OBJECT IDENTIFIER, an administratively assigned name, which specifies an object type. The object type together with an object instance serves to uniquely identify a specific instantiation of the object. For human convenience, we often use a textual string, termed the descriptor, to also refer to the object type.

## 2.1. Format of Definitions

Section 5 contains the specification of all object types contained in this MIB module. The object types are defined using the conventions defined in the SMI, as amended by the extensions specified in [9,10].

## 3. Overview

A common device present in many networks is the Bridge. This device is used to connect Local Area Network segments below the network layer.

There are two major modes defined for this bridging; transparent and source route. The transparent method of bridging is defined in the draft IEEE 802.1d specification [11]. This memo defines those objects needed for the management of a bridging entity operating in the transparent mode, as well as some objects applicable to all types of bridges.

To be consistent with IAB directives and good engineering practice, an explicit attempt was made to keep this MIB as simple as possible. This was accomplished by applying the following criteria to objects proposed for inclusion:

- (1) Start with a small set of essential objects and add only as further objects are needed.
- (2) Require objects be essential for either fault or configuration management.
- (3) Consider evidence of current use and/or utility.
- (4) Limit the total of objects.
- (5) Exclude objects which are simply derivable from others in this or other MIBs.
- (6) Avoid causing critical sections to be heavily instrumented. The guideline that was followed is one counter per critical section per layer.

### 3.1. Structure of MIB

Objects in this MIB are arranged into groups. Each group is organized as a set of related objects. The overall structure and assignment of objects to their groups is shown below. Where appropriate the corresponding IEEE 802.1d [11] management object name is also included.

Bridge MIB Name	IEEE 802.1d Name
dot1dBridge	
dot1dBase	
BridgeAddress	Bridge.BridgeAddress
NumPorts	Bridge.NumberOfPorts
Type	
PortTable	
Port	BridgePort.PortNumber
IfIndex	
Circuit	
DelayExceededDiscards	.DiscardTransitDelay
MtuExceededDiscards	.DiscardOnError
dot1dStp	
ProtocolSpecification	SpanningTreeProtocol
Priority	.BridgePriority
TimeSinceTopologyChange	.TimeSinceTopologyChange
TopChanges	.TopologyChangeCount
DesignatedRoot	.DesignatedRoot
RootCost	.RootCost
RootPort	.RootPort
MaxAge	.MaxAge
HelloTime	.HelloTime
HoldTime	.HoldTime
ForwardDelay	.ForwardDelay
BridgeMaxAge	.BridgeMaxAge
BridgeHelloTime	.BridgeHelloTime
BridgeForwardDelay	.BridgeForwardDelay
PortTable	
Port	SpanningTreeProtocolPort
Priority	.PortNumber
State	.PortPriority
Enable	.SpanningTreeState
PathCost	.PortPathCost
DesignatedRoot	.DesignatedRoot
DesignatedCost	.DesignatedCost
DesignatedBridge	.DesignatedBridge
DesignatedPort	.DesignatedPort
ForwardTransitions	
dot1dTp	
LearnedEntryDiscards	BridgeFilter.DatabaseSize
AgingTime	.NumDynamic,NumStatic
FdbTable	BridgeFilter.AgingTime
Address	
Port	

```

    Status
PortTable
    Port
    MaxInfo
    InFrames
    OutFrames
    InDiscards
dot1dStatic
    StaticTable
        Address
        ReceivePort
        AllowedToGoTo
        Status
    BridgePort.FramesReceived
    .ForwardOutbound
    .DiscardInbound

```

The following IEEE 802.1d management objects have not been included in the Bridge MIB for the indicated reasons.

IEEE 802.1d Object	Disposition
Bridge.BridgeName	Same as sysDescr (MIB II)
Bridge.BridgeUpTime	Same as sysUpTime (MIB II)
Bridge.PortAddresses	Same as ifPhysAddress (MIB II)
BridgePort.PortName	Same as ifDescr (MIB II)
BridgePort.PortType	Same as ifType (MIB II)
BridgePort.RoutingType	Derivable from the implemented groups
SpanningTreeProtocol	
.BridgeIdentifier	Combination of dot1dStpPriority and dot1dBaseBridgeAddress
.TopologyChange	Since this is transitory, it is not considered useful.
SpanningTreeProtocolPort	
.Uptime	Same as ifLastChange (MIB II)
.PortIdentifier	Combination of dot1dStpPort and dot1dStpPortPriority
.TopologyChangeAcknowledged	Since this is transitory, it is not considered useful.
.DiscardLackOfBuffers	Redundant
Transmission Priority	
.TransmissionPriorityName	These objects are not required as per the PICS Proforma and not considered useful.
.OutboundUserPriority	
.OutboundAccessPriority	

### 3.1.1. The dotldBase Group

This mandatory group contains the objects which are applicable to all types of bridges.

### 3.1.2. The dotldStp Group

This group contains the objects that denote the bridge's state with respect to the Spanning Tree Protocol. If a node does not implement the Spanning Tree Protocol, this group will not be implemented.

### 3.1.3. The dotldSr Group

This group contains the objects that describe the entity's state with respect to source route bridging. If source routing is not supported this group will not be implemented. This group is applicable to source route only, and SRT bridges. This group will be described in a separate document applicable only to source route bridging.

### 3.1.4. The dotldTp Group

This group contains objects that describe the entity's state with respect to transparent bridging. If transparent bridging is not supported this group will not be implemented. This group is applicable to transparent only and SRT bridges.

### 3.1.5. The dotldStatic Group

This group contains objects that describe the entity's state with respect to destination-address filtering. If destination-address filtering is not supported this group will not be implemented. This group is applicable to any type of bridge which performs destination-address filtering.

## 3.2. Relationship to Other MIBs

As described above, some IEEE 802.1d management objects have not been included in this MIB because they overlap with objects in other MIBs applicable to a bridge implementing this MIB. In particular, it is assumed that a bridge implementing this MIB will also implement (at least) the 'system' group and the 'interfaces' group defined in MIB-II [6].

### 3.2.1. Relationship to the 'system' group

In MIB-II, the 'system' group is defined as being mandatory for all systems such that each managed entity contains one instance of each

object in the 'system' group. Thus, those objects apply to the entity as a whole irrespective of whether the entity's sole functionality is bridging, or whether bridging is only a subset of the entity's functionality.

### 3.2.2. Relationship to the 'interfaces' group

In MIB-II, the 'interfaces' group is defined as being mandatory for all systems and contains information on an entity's interfaces, where each interface is thought of as being attached to a 'subnetwork'. (Note that this term is not to be confused with 'subnet' which refers to an addressing partitioning scheme used in the Internet suite of protocols.) The term 'segment' is used in this memo to refer to such a subnetwork, whether it be an Ethernet segment, a 'ring', a WAN link, or even an X.25 virtual circuit.

Implicit in this Bridge MIB is the notion of ports on a bridge. Each of these ports is associated with one interface of the 'interfaces' group, and in most situations, each port is associated with a different interface. However, there are situations in which multiple ports are associated with the same interface. An example of such a situation would be several ports each corresponding one-to-one with several X.25 virtual circuits but all on the same interface.

Each port is uniquely identified by a port number. A port number has no mandatory relationship to an interface number, but in the simple case a port number will have the same value as the corresponding interface's interface number. Port numbers are in the range (1..dot1dBaseNumPorts).

Some entities perform other functionality as well as bridging through the sending and receiving of data on their interfaces. In such situations, only a subset of the data sent/received on an interface is within the domain of the entity's bridging functionality. This subset is considered to be delineated according to a set of protocols, with some protocols being bridged, and other protocols not being bridged. For example, in an entity which exclusively performed bridging, all protocols would be considered as being bridged, whereas in an entity which performed IP routing on IP datagrams and only bridged other protocols, only the non-IP data would be considered as being bridged.

Thus, this Bridge MIB (and in particular, its counters) are applicable only to that subset of the data on an entity's interfaces which is sent/received for a protocol being bridged. All such data is sent/received via the ports of the bridge.

### 3.3. Textual Conventions

The datatypes, MacAddress, BridgeId and Timeout, are used as textual conventions in this document. These textual conventions have NO effect on either the syntax nor the semantics of any managed object. Objects defined using these conventions are always encoded by means of the rules that define their primitive type. Hence, no changes to the SMI or the SNMP are necessary to accommodate these textual conventions which are adopted merely for the convenience of readers.

### 4. Changes from RFC 1286

- (1) Updated all text to remove references to source route bridging where not applicable. SR MIB will be a separate document.
- (2) Removed dot1dSrPortTable. Retained OID definition of dot1dSr.
- (3) Updated all references of "draft P802.1d/D9" to "IEEE 802.1D-1990".
- (4) Updated bibliography.
- (5) Added clarification to description of dot1dPortPathCost.
- (6) Put recommended default in description of dot1dStaticAllowedToGoTo.
- (7) Put recommended default in description of dot1dStaticStatus.
- (8) Put recommended default in description of dot1dTpAgingTime. Specified range of (10..1000000).
- (9) Updated all port number syntaxes, when used as index, to use the range (1..65535).
- (10) Updated definition of dot1dTpPortInFrames and dot1dTpPortOutFrames.
- (11) Added text to the traps indicating that they are optional.
- (12) Clarified definition of dot1dStpForwardDelay.



## 5. Definitions

```
BRIDGE-MIB DEFINITIONS ::= BEGIN

IMPORTS
    Counter, TimeTicks
        FROM RFC1155-SMI
    mib-2
        FROM RFC1213-MIB
    OBJECT-TYPE
        FROM RFC-1212
    TRAP-TYPE
        FROM RFC-1215;

-- All representations of MAC addresses in this MIB Module
-- use, as a textual convention (i.e. this convention does
-- not affect their encoding), the data type:

MacAddress ::= OCTET STRING (SIZE (6))    -- a 6 octet address
                                           -- in the
                                           -- "canonical"
                                           -- order
-- defined by IEEE 802.1a, i.e., as if it were transmitted
-- least significant bit first, even though 802.5 (in
-- contrast to other n802.x protocols) requires MAC
-- addresses to be transmitted most significant bit first.
--
-- 16-bit addresses, if needed, are represented by setting
-- their upper 4 octets to all 0's, i.e., AAFF would be
-- represented as 00000000AAFF.

-- Similarly, all representations of Bridge-Id in this MIB
-- Module use, as a textual convention (i.e. this
-- convention does not affect their encoding), the data
-- type:

BridgeId ::= OCTET STRING (SIZE (8))    -- the
                                           -- Bridge-Identifier
                                           -- as used in the
                                           -- Spanning Tree
-- Protocol to uniquely identify a bridge. Its first two
-- octets (in network byte order) contain a priority
-- value and its last 6 octets contain the MAC address
-- used to refer to a bridge in a unique fashion
-- (typically, the numerically smallest MAC address
-- of all ports on the bridge).
```

```
-- Several objects in this MIB module represent values of
-- timers used by the Spanning Tree Protocol.  In this
-- MIB, these timers have values in units of hundredths of
-- a second (i.e. 1/100 secs).
-- These timers, when stored in a Spanning Tree Protocol's
-- BPDU, are in units of 1/256 seconds.  Note, however,
-- that 802.1D-1990 specifies a settable granularity of
-- no more than 1 second for these timers.  To avoid
-- ambiguity, a data type is defined here as a textual
-- convention and all representation of these timers
-- in this MIB module are defined using this data type.  An
-- algorithm is also defined for converting between the
-- different units, to ensure a timer's value is not
-- distorted by multiple conversions.
-- The data type is:
```

```
Timeout ::= INTEGER -- a STP timer in units of 1/100 seconds
```

```
-- To convert a Timeout value into a value in units of
-- 1/256 seconds, the following algorithm should be used:
```

```
--      b = floor( (n * 256) / 100)
```

```
-- where:
```

```
--      floor = quotient [ignore remainder]
```

```
--      n is the value in 1/100 second units
```

```
--      b is the value in 1/256 second units
```

```
-- To convert the value from 1/256 second units back to
-- 1/100 seconds, the following algorithm should be used:
```

```
--      n = ceiling( (b * 100) / 256)
```

```
-- where:
```

```
--      ceiling = quotient [if remainder is 0], or
```

```
--                quotient + 1 [if remainder is non-zero]
```

```
--      n is the value in 1/100 second units
```

```
--      b is the value in 1/256 second units
```

```
-- Note: it is important that the arithmetic operations are
-- done in the order specified (i.e., multiply first, divide
-- second).
```

```
dot1dBridge OBJECT IDENTIFIER ::= { mib-2 17 }
```

```
-- groups in the Bridge MIB

dotldBase      OBJECT IDENTIFIER ::= { dotldBridge 1 }
dotldStp       OBJECT IDENTIFIER ::= { dotldBridge 2 }
dotldSr        OBJECT IDENTIFIER ::= { dotldBridge 3 }
-- separately documented

dotldTp        OBJECT IDENTIFIER ::= { dotldBridge 4 }
dotldStatic    OBJECT IDENTIFIER ::= { dotldBridge 5 }

-- the dotldBase group

-- Implementation of the dotldBase group is mandatory for all
-- bridges.

dotldBaseBridgeAddress OBJECT-TYPE
    SYNTAX      MacAddress
    ACCESS      read-only
    STATUS      mandatory
    DESCRIPTION
        "The MAC address used by this bridge when it must
        be referred to in a unique fashion.  It is
        recommended that this be the numerically smallest
        MAC address of all ports that belong to this
        bridge.  However it is only required to be unique.
        When concatenated with dotldStpPriority a unique
        BridgeIdentifier is formed which is used in the
        Spanning Tree Protocol."
    REFERENCE
        "IEEE 802.1D-1990: Sections 6.4.1.1.3 and 3.12.5"
    ::= { dotldBase 1 }

dotldBaseNumPorts OBJECT-TYPE
    SYNTAX      INTEGER
    ACCESS      read-only
    STATUS      mandatory
    DESCRIPTION
        "The number of ports controlled by this bridging
        entity."
    REFERENCE
        "IEEE 802.1D-1990: Section 6.4.1.1.3"
    ::= { dotldBase 2 }

dotldBaseType OBJECT-TYPE
```

```

SYNTAX  INTEGER {
        unknown(1),
        transparent-only(2),
        sourceroute-only(3),
        srt(4)
    }
ACCESS  read-only
STATUS  mandatory
DESCRIPTION
    "Indicates what type of bridging this bridge can
    perform.  If a bridge is actually performing a
    certain type of bridging this will be indicated by
    entries in the port table for the given type."
 ::= { dot1dBase 3 }

-- The Generic Bridge Port Table

dot1dBasePortTable OBJECT-TYPE
SYNTAX  SEQUENCE OF Dot1dBasePortEntry
ACCESS  not-accessible
STATUS  mandatory
DESCRIPTION
    "A table that contains generic information about
    every port that is associated with this bridge.
    Transparent, source-route, and srt ports are
    included."
 ::= { dot1dBase 4 }

dot1dBasePortEntry OBJECT-TYPE
SYNTAX  Dot1dBasePortEntry
ACCESS  not-accessible
STATUS  mandatory
DESCRIPTION
    "A list of information for each port of the
    bridge."
REFERENCE
    "IEEE 802.1D-1990: Section 6.4.2, 6.6.1"
INDEX   { dot1dBasePort }
 ::= { dot1dBasePortTable 1 }

Dot1dBasePortEntry ::=
    SEQUENCE {
        dot1dBasePort
            INTEGER,
        dot1dBasePortIfIndex
            INTEGER,
        dot1dBasePortCircuit
    }

```

```
        OBJECT IDENTIFIER,
        dotldBasePortDelayExceededDiscards
        Counter,
        dotldBasePortMtuExceededDiscards
        Counter
    }

dotldBasePort OBJECT-TYPE
    SYNTAX  INTEGER (1..65535)
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The port number of the port for which this entry
        contains bridge management information."
    ::= { dotldBasePortEntry 1 }

dotldBasePortIfIndex OBJECT-TYPE
    SYNTAX  INTEGER
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The value of the instance of the ifIndex object,
        defined in MIB-II, for the interface corresponding
        to this port."
    ::= { dotldBasePortEntry 2 }

dotldBasePortCircuit OBJECT-TYPE
    SYNTAX  OBJECT IDENTIFIER
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "For a port which (potentially) has the same value
        of dotldBasePortIfIndex as another port on the
        same bridge, this object contains the name of an
        object instance unique to this port.  For example,
        in the case where multiple ports correspond one-
        to-one with multiple X.25 virtual circuits, this
        value might identify an (e.g., the first) object
        instance associated with the X.25 virtual circuit
        corresponding to this port.

        For a port which has a unique value of
        dotldBasePortIfIndex, this object can have the
        value { 0 0 }."
    ::= { dotldBasePortEntry 3 }

dotldBasePortDelayExceededDiscards OBJECT-TYPE
    SYNTAX  Counter
```

```
ACCESS read-only
STATUS mandatory
DESCRIPTION
    "The number of frames discarded by this port due
    to excessive transit delay through the bridge. It
    is incremented by both transparent and source
    route bridges."
REFERENCE
    "IEEE 802.1D-1990: Section 6.6.1.1.3"
 ::= { dot1dBasePortEntry 4 }
```

```
dot1dBasePortMtuExceededDiscards OBJECT-TYPE
SYNTAX Counter
ACCESS read-only
STATUS mandatory
DESCRIPTION
    "The number of frames discarded by this port due
    to an excessive size. It is incremented by both
    transparent and source route bridges."
REFERENCE
    "IEEE 802.1D-1990: Section 6.6.1.1.3"
 ::= { dot1dBasePortEntry 5 }
```

-- the dot1dStp group

-- Implementation of the dot1dStp group is optional. It is  
-- implemented by those bridges that support the Spanning Tree  
-- Protocol.

```
dot1dStpProtocolSpecification OBJECT-TYPE
SYNTAX INTEGER {
    unknown(1),
    decLb100(2),
    ieee8021d(3)
}
ACCESS read-only
STATUS mandatory
DESCRIPTION
    "An indication of what version of the Spanning
    Tree Protocol is being run. The value
    'decLb100(2)' indicates the DEC LANbridge 100
    Spanning Tree protocol. IEEE 802.1d
    implementations will return 'ieee8021d(3)'. If
    future versions of the IEEE Spanning Tree Protocol
    are released that are incompatible with the
    current version a new value will be defined."
```

```
::= { dot1dStp 1 }
```

```
dot1dStpPriority OBJECT-TYPE
    SYNTAX  INTEGER (0..65535)
    ACCESS  read-write
    STATUS  mandatory
    DESCRIPTION
        "The value of the write-able portion of the Bridge
         ID, i.e., the first two octets of the (8 octet
         long) Bridge ID.  The other (last) 6 octets of the
         Bridge ID are given by the value of
         dot1dBaseBridgeAddress."
    REFERENCE
        "IEEE 802.1D-1990: Section 4.5.3.7"
 ::= { dot1dStp 2 }
```

```
dot1dStpTimeSinceTopologyChange OBJECT-TYPE
    SYNTAX  TimeTicks
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The time (in hundredths of a second) since the
         last time a topology change was detected by the
         bridge entity."
    REFERENCE
        "IEEE 802.1D-1990: Section 6.8.1.1.3"
 ::= { dot1dStp 3 }
```

```
dot1dStpTopChanges OBJECT-TYPE
    SYNTAX  Counter
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The total number of topology changes detected by
         this bridge since the management entity was last
         reset or initialized."
    REFERENCE
        "IEEE 802.1D-1990: Section 6.8.1.1.3"
 ::= { dot1dStp 4 }
```

```
dot1dStpDesignatedRoot OBJECT-TYPE
    SYNTAX  BridgeId
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The bridge identifier of the root of the spanning
         tree as determined by the Spanning Tree Protocol
         as executed by this node.  This value is used as
```

the Root Identifier parameter in all Configuration Bridge PDUs originated by this node."

REFERENCE  
"IEEE 802.1D-1990: Section 4.5.3.1"  
 ::= { dot1dStp 5 }

dot1dStpRootCost OBJECT-TYPE  
SYNTAX INTEGER  
ACCESS read-only  
STATUS mandatory  
DESCRIPTION  
"The cost of the path to the root as seen from this bridge."  
REFERENCE  
"IEEE 802.1D-1990: Section 4.5.3.2"  
 ::= { dot1dStp 6 }

dot1dStpRootPort OBJECT-TYPE  
SYNTAX INTEGER  
ACCESS read-only  
STATUS mandatory  
DESCRIPTION  
"The port number of the port which offers the lowest cost path from this bridge to the root bridge."  
REFERENCE  
"IEEE 802.1D-1990: Section 4.5.3.3"  
 ::= { dot1dStp 7 }

dot1dStpMaxAge OBJECT-TYPE  
SYNTAX Timeout  
ACCESS read-only  
STATUS mandatory  
DESCRIPTION  
"The maximum age of Spanning Tree Protocol information learned from the network on any port before it is discarded, in units of hundredths of a second. This is the actual value that this bridge is currently using."  
REFERENCE  
"IEEE 802.1D-1990: Section 4.5.3.4"  
 ::= { dot1dStp 8 }

dot1dStpHelloTime OBJECT-TYPE  
SYNTAX Timeout  
ACCESS read-only  
STATUS mandatory  
DESCRIPTION



"The amount of time between the transmission of Configuration bridge PDUs by this node on any port when it is the root of the spanning tree or trying to become so, in units of hundredths of a second. This is the actual value that this bridge is currently using."

## REFERENCE

"IEEE 802.1D-1990: Section 4.5.3.5"

::= { dot1dStp 9 }

## dot1dStpHoldTime OBJECT-TYPE

SYNTAX INTEGER

ACCESS read-only

STATUS mandatory

## DESCRIPTION

"This time value determines the interval length during which no more than two Configuration bridge PDUs shall be transmitted by this node, in units of hundredths of a second."

## REFERENCE

"IEEE 802.1D-1990: Section 4.5.3.14"

::= { dot1dStp 10 }

## dot1dStpForwardDelay OBJECT-TYPE

SYNTAX Timeout

ACCESS read-only

STATUS mandatory

## DESCRIPTION

"This time value, measured in units of hundredths of a second, controls how fast a port changes its spanning state when moving towards the Forwarding state. The value determines how long the port stays in each of the Listening and Learning states, which precede the Forwarding state. This value is also used, when a topology change has been detected and is underway, to age all dynamic entries in the Forwarding Database. [Note that this value is the one that this bridge is currently using, in contrast to dot1dStpBridgeForwardDelay which is the value that this bridge and all others would start using if/when this bridge were to become the root.]"

## REFERENCE

"IEEE 802.1D-1990: Section 4.5.3.6"

::= { dot1dStp 11 }

## dot1dStpBridgeMaxAge OBJECT-TYPE

SYNTAX Timeout (600..4000)

ACCESS read-write  
STATUS mandatory  
DESCRIPTION  
"The value that all bridges use for MaxAge when this bridge is acting as the root. Note that 802.1D-1990 specifies that the range for this parameter is related to the value of dot1dStpBridgeHelloTime. The granularity of this timer is specified by 802.1D-1990 to be 1 second. An agent may return a badValue error if a set is attempted to a value which is not a whole number of seconds."  
REFERENCE  
"IEEE 802.1D-1990: Section 4.5.3.8"  
 ::= { dot1dStp 12 }

dot1dStpBridgeHelloTime OBJECT-TYPE  
SYNTAX Timeout (100..1000)  
ACCESS read-write  
STATUS mandatory  
DESCRIPTION  
"The value that all bridges use for HelloTime when this bridge is acting as the root. The granularity of this timer is specified by 802.1D-1990 to be 1 second. An agent may return a badValue error if a set is attempted to a value which is not a whole number of seconds."  
REFERENCE  
"IEEE 802.1D-1990: Section 4.5.3.9"  
 ::= { dot1dStp 13 }

dot1dStpBridgeForwardDelay OBJECT-TYPE  
SYNTAX Timeout (400..3000)  
ACCESS read-write  
STATUS mandatory  
DESCRIPTION  
"The value that all bridges use for ForwardDelay when this bridge is acting as the root. Note that 802.1D-1990 specifies that the range for this parameter is related to the value of dot1dStpBridgeMaxAge. The granularity of this timer is specified by 802.1D-1990 to be 1 second. An agent may return a badValue error if a set is attempted to a value which is not a whole number of seconds."  
REFERENCE  
"IEEE 802.1D-1990: Section 4.5.3.10"  
 ::= { dot1dStp 14 }

```

-- The Spanning Tree Port Table

dot1dStpPortTable OBJECT-TYPE
    SYNTAX SEQUENCE OF Dot1dStpPortEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
        "A table that contains port-specific information
         for the Spanning Tree Protocol."
    ::= { dot1dStp 15 }

dot1dStpPortEntry OBJECT-TYPE
    SYNTAX Dot1dStpPortEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
        "A list of information maintained by every port
         about the Spanning Tree Protocol state for that
         port."
    INDEX { dot1dStpPort }
    ::= { dot1dStpPortTable 1 }

Dot1dStpPortEntry ::=
    SEQUENCE {
        dot1dStpPort
            INTEGER,
        dot1dStpPortPriority
            INTEGER,
        dot1dStpPortState
            INTEGER,
        dot1dStpPortEnable
            INTEGER,
        dot1dStpPortPathCost
            INTEGER,
        dot1dStpPortDesignatedRoot
            BridgeId,
        dot1dStpPortDesignatedCost
            INTEGER,
        dot1dStpPortDesignatedBridge
            BridgeId,
        dot1dStpPortDesignatedPort
            OCTET STRING,
        dot1dStpPortForwardTransitions
            Counter
    }

dot1dStpPort OBJECT-TYPE
    SYNTAX INTEGER (1..65535)

```

ACCESS read-only  
STATUS mandatory  
DESCRIPTION  
    "The port number of the port for which this entry  
    contains Spanning Tree Protocol management  
    information."  
REFERENCE  
    "IEEE 802.1D-1990: Section 6.8.2.1.2"  
 ::= { dot1dStpPortEntry 1 }

dot1dStpPortPriority OBJECT-TYPE  
SYNTAX INTEGER (0..255)  
ACCESS read-write  
STATUS mandatory  
DESCRIPTION  
    "The value of the priority field which is  
    contained in the first (in network byte order)  
    octet of the (2 octet long) Port ID. The other  
    octet of the Port ID is given by the value of  
    dot1dStpPort."  
REFERENCE  
    "IEEE 802.1D-1990: Section 4.5.5.1"  
 ::= { dot1dStpPortEntry 2 }

dot1dStpPortState OBJECT-TYPE  
SYNTAX INTEGER {  
    disabled(1),  
    blocking(2),  
    listening(3),  
    learning(4),  
    forwarding(5),  
    broken(6)  
}  
ACCESS read-only  
STATUS mandatory  
DESCRIPTION  
    "The port's current state as defined by  
    application of the Spanning Tree Protocol. This  
    state controls what action a port takes on  
    reception of a frame. If the bridge has detected  
    a port that is malfunctioning it will place that  
    port into the broken(6) state. For ports which  
    are disabled (see dot1dStpPortEnable), this object  
    will have a value of disabled(1)."  
REFERENCE  
    "IEEE 802.1D-1990: Section 4.5.5.2"  
 ::= { dot1dStpPortEntry 3 }

```
dot1dStpPortEnable OBJECT-TYPE
    SYNTAX  INTEGER {
                enabled(1),
                disabled(2)
            }
    ACCESS  read-write
    STATUS  mandatory
    DESCRIPTION
        "The enabled/disabled status of the port."
    REFERENCE
        "IEEE 802.1D-1990: Section 4.5.5.2"
    ::= { dot1dStpPortEntry 4 }

dot1dStpPortPathCost OBJECT-TYPE
    SYNTAX  INTEGER (1..65535)
    ACCESS  read-write
    STATUS  mandatory
    DESCRIPTION
        "The contribution of this port to the path cost of
        paths towards the spanning tree root which include
        this port. 802.1D-1990 recommends that the
        default value of this parameter be in inverse
        proportion to the speed of the attached LAN."
    REFERENCE
        "IEEE 802.1D-1990: Section 4.5.5.3"
    ::= { dot1dStpPortEntry 5 }

dot1dStpPortDesignatedRoot OBJECT-TYPE
    SYNTAX  BridgeId
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The unique Bridge Identifier of the Bridge
        recorded as the Root in the Configuration BPDUs
        transmitted by the Designated Bridge for the
        segment to which the port is attached."
    REFERENCE
        "IEEE 802.1D-1990: Section 4.5.5.4"
    ::= { dot1dStpPortEntry 6 }

dot1dStpPortDesignatedCost OBJECT-TYPE
    SYNTAX  INTEGER
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The path cost of the Designated Port of the
        segment connected to this port. This value is
        compared to the Root Path Cost field in received
```

```
        bridge PDUs."
REFERENCE
    "IEEE 802.1D-1990: Section 4.5.5.5"
 ::= { dot1dStpPortEntry 7 }

dot1dStpPortDesignatedBridge OBJECT-TYPE
    SYNTAX  BridgeId
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The Bridge Identifier of the bridge which this
        port considers to be the Designated Bridge for
        this port's segment."
    REFERENCE
        "IEEE 802.1D-1990: Section 4.5.5.6"
 ::= { dot1dStpPortEntry 8 }

dot1dStpPortDesignatedPort OBJECT-TYPE
    SYNTAX  OCTET STRING (SIZE (2))
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The Port Identifier of the port on the Designated
        Bridge for this port's segment."
    REFERENCE
        "IEEE 802.1D-1990: Section 4.5.5.7"
 ::= { dot1dStpPortEntry 9 }

dot1dStpPortForwardTransitions OBJECT-TYPE
    SYNTAX  Counter
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The number of times this port has transitioned
        from the Learning state to the Forwarding state."
 ::= { dot1dStpPortEntry 10 }

-- the dot1dTp group

-- Implementation of the dot1dTp group is optional.  It is
-- implemented by those bridges that support the transparent
-- bridging mode.  A transparent or SRT bridge will implement
-- this group.

dot1dTpLearnedEntryDiscards OBJECT-TYPE
    SYNTAX  Counter
```

ACCESS read-only  
STATUS mandatory  
DESCRIPTION  
"The total number of Forwarding Database entries, which have been or would have been learnt, but have been discarded due to a lack of space to store them in the Forwarding Database. If this counter is increasing, it indicates that the Forwarding Database is regularly becoming full (a condition which has unpleasant performance effects on the subnetwork). If this counter has a significant value but is not presently increasing, it indicates that the problem has been occurring but is not persistent."

REFERENCE  
"IEEE 802.1D-1990: Section 6.7.1.1.3"  
 ::= { dot1dTp 1 }

dot1dTpAgingTime OBJECT-TYPE  
SYNTAX INTEGER (10..1000000)  
ACCESS read-write  
STATUS mandatory  
DESCRIPTION  
"The timeout period in seconds for aging out dynamically learned forwarding information. 802.1D-1990 recommends a default of 300 seconds."  
REFERENCE  
"IEEE 802.1D-1990: Section 6.7.1.1.3"  
 ::= { dot1dTp 2 }

-- The Forwarding Database for Transparent Bridges

dot1dTpFdbTable OBJECT-TYPE  
SYNTAX SEQUENCE OF Dot1dTpFdbEntry  
ACCESS not-accessible  
STATUS mandatory  
DESCRIPTION  
"A table that contains information about unicast entries for which the bridge has forwarding and/or filtering information. This information is used by the transparent bridging function in determining how to propagate a received frame."  
 ::= { dot1dTp 3 }

dot1dTpFdbEntry OBJECT-TYPE  
SYNTAX Dot1dTpFdbEntry  
ACCESS not-accessible

```

STATUS    mandatory
DESCRIPTION
    "Information about a specific unicast MAC address
    for which the bridge has some forwarding and/or
    filtering information."
INDEX     { dot1dTpFdbAddress }
 ::= { dot1dTpFdbTable 1 }

Dot1dTpFdbEntry ::=
SEQUENCE {
    dot1dTpFdbAddress
        MacAddress,
    dot1dTpFdbPort
        INTEGER,
    dot1dTpFdbStatus
        INTEGER
}

dot1dTpFdbAddress OBJECT-TYPE
SYNTAX   MacAddress
ACCESS   read-only
STATUS   mandatory
DESCRIPTION
    "A unicast MAC address for which the bridge has
    forwarding and/or filtering information."
REFERENCE
    "IEEE 802.1D-1990: Section 3.9.1, 3.9.2"
 ::= { dot1dTpFdbEntry 1 }

dot1dTpFdbPort OBJECT-TYPE
SYNTAX   INTEGER
ACCESS   read-only
STATUS   mandatory
DESCRIPTION
    "Either the value '0', or the port number of the
    port on which a frame having a source address
    equal to the value of the corresponding instance
    of dot1dTpFdbAddress has been seen. A value of
    '0' indicates that the port number has not been
    learned but that the bridge does have some
    forwarding/filtering information about this
    address (e.g. in the dot1dStaticTable).
    Implementors are encouraged to assign the port
    value to this object whenever it is learned even
    for addresses for which the corresponding value of
    dot1dTpFdbStatus is not learned(3)."
 ::= { dot1dTpFdbEntry 2 }

```



```
dot1dTpFdbStatus OBJECT-TYPE
    SYNTAX  INTEGER {
        other(1),
        invalid(2),
        learned(3),
        self(4),
        mgmt(5)
    }
    ACCESS  read-only
    STATUS  mandatory
    DESCRIPTION
        "The status of this entry.  The meanings of the
        values are:

        other(1)   : none of the following.  This would
                    include the case where some other
                    MIB object (not the corresponding
                    instance of dot1dTpFdbPort, nor an
                    entry in the dot1dStaticTable) is
                    being used to determine if and how
                    frames addressed to the value of
                    the corresponding instance of
                    dot1dTpFdbAddress are being
                    forwarded.

        invalid(2) : this entry is not longer valid
                    (e.g., it was learned but has since
                    aged-out), but has not yet been
                    flushed from the table.

        learned(3) : the value of the corresponding
                    instance of dot1dTpFdbPort was
                    learned, and is being used.

        self(4)    : the value of the corresponding
                    instance of dot1dTpFdbAddress
                    represents one of the bridge's
                    addresses.  The corresponding
                    instance of dot1dTpFdbPort
                    indicates which of the bridge's
                    ports has this address.

        mgmt(5)    : the value of the corresponding
                    instance of dot1dTpFdbAddress is
                    also the value of an existing
                    instance of dot1dStaticAddress."
    ::= { dot1dTpFdbEntry 3 }
```

```
-- Port Table for Transparent Bridges

dotldTpPortTable OBJECT-TYPE
    SYNTAX SEQUENCE OF DotldTpPortEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
        "A table that contains information about every
         port that is associated with this transparent
         bridge."
    ::= { dotldTp 4 }

dotldTpPortEntry OBJECT-TYPE
    SYNTAX DotldTpPortEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
        "A list of information for each port of a
         transparent bridge."
    INDEX { dotldTpPort }
    ::= { dotldTpPortTable 1 }

DotldTpPortEntry ::=
    SEQUENCE {
        dotldTpPort
            INTEGER,
        dotldTpPortMaxInfo
            INTEGER,
        dotldTpPortInFrames
            Counter,
        dotldTpPortOutFrames
            Counter,
        dotldTpPortInDiscards
            Counter
    }

dotldTpPort OBJECT-TYPE
    SYNTAX INTEGER (1..65535)
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The port number of the port for which this entry
         contains Transparent bridging management
         information."
    ::= { dotldTpPortEntry 1 }

-- It would be nice if we could use ifMtu as the size of the
-- largest INFO field, but we can't because ifMtu is defined
```

-- to be the size that the (inter-)network layer can use which  
-- can differ from the MAC layer (especially if several layers  
-- of encapsulation are used).

dot1dTpPortMaxInfo OBJECT-TYPE

SYNTAX INTEGER

ACCESS read-only

STATUS mandatory

DESCRIPTION

"The maximum size of the INFO (non-MAC) field that  
this port will receive or transmit."

::= { dot1dTpPortEntry 2 }

dot1dTpPortInFrames OBJECT-TYPE

SYNTAX Counter

ACCESS read-only

STATUS mandatory

DESCRIPTION

"The number of frames that have been received by  
this port from its segment. Note that a frame  
received on the interface corresponding to this  
port is only counted by this object if and only if  
it is for a protocol being processed by the local  
bridging function, including bridge management  
frames."

REFERENCE

"IEEE 802.1D-1990: Section 6.6.1.1.3"

::= { dot1dTpPortEntry 3 }

dot1dTpPortOutFrames OBJECT-TYPE

SYNTAX Counter

ACCESS read-only

STATUS mandatory

DESCRIPTION

"The number of frames that have been transmitted  
by this port to its segment. Note that a frame  
transmitted on the interface corresponding to this  
port is only counted by this object if and only if  
it is for a protocol being processed by the local  
bridging function, including bridge management  
frames."

REFERENCE

"IEEE 802.1D-1990: Section 6.6.1.1.3"

::= { dot1dTpPortEntry 4 }

dot1dTpPortInDiscards OBJECT-TYPE

SYNTAX Counter

ACCESS read-only

```
STATUS    mandatory
DESCRIPTION
    "Count of valid frames received which were
    discarded (i.e., filtered) by the Forwarding
    Process."
REFERENCE
    "IEEE 802.1D-1990: Section 6.6.1.1.3"
 ::= { dot1dTpPortEntry 5 }
```

-- The Static (Destination-Address Filtering) Database

-- Implementation of this group is optional.

```
dot1dStaticTable OBJECT-TYPE
SYNTAX    SEQUENCE OF Dot1dStaticEntry
ACCESS    not-accessible
STATUS    mandatory
DESCRIPTION
    "A table containing filtering information
    configured into the bridge by (local or network)
    management specifying the set of ports to which
    frames received from specific ports and containing
    specific destination addresses are allowed to be
    forwarded. The value of zero in this table as the
    port number from which frames with a specific
    destination address are received, is used to
    specify all ports for which there is no specific
    entry in this table for that particular
    destination address. Entries are valid for
    unicast and for group/broadcast addresses."
REFERENCE
    "IEEE 802.1D-1990: Section 6.7.2"
 ::= { dot1dStatic 1 }
```

```
dot1dStaticEntry OBJECT-TYPE
SYNTAX    Dot1dStaticEntry
ACCESS    not-accessible
STATUS    mandatory
DESCRIPTION
    "Filtering information configured into the bridge
    by (local or network) management specifying the
    set of ports to which frames received from a
    specific port and containing a specific
    destination address are allowed to be forwarded."
REFERENCE
    "IEEE 802.1D-1990: Section 6.7.2"
```

```
INDEX { dot1dStaticAddress, dot1dStaticReceivePort }
 ::= { dot1dStaticTable 1 }

Dot1dStaticEntry ::=
SEQUENCE {
    dot1dStaticAddress
        MacAddress,
    dot1dStaticReceivePort
        INTEGER,
    dot1dStaticAllowedToGoTo
        OCTET STRING,
    dot1dStaticStatus
        INTEGER
}

dot1dStaticAddress OBJECT-TYPE
SYNTAX MacAddress
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "The destination MAC address in a frame to which
    this entry's filtering information applies. This
    object can take the value of a unicast address, a
    group address or the broadcast address."
REFERENCE
    "IEEE 802.1D-1990: Section 3.9.1, 3.9.2"
 ::= { dot1dStaticEntry 1 }

dot1dStaticReceivePort OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "Either the value '0', or the port number of the
    port from which a frame must be received in order
    for this entry's filtering information to apply.
    A value of zero indicates that this entry applies
    on all ports of the bridge for which there is no
    other applicable entry."
 ::= { dot1dStaticEntry 2 }

dot1dStaticAllowedToGoTo OBJECT-TYPE
SYNTAX OCTET STRING
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "The set of ports to which frames received from a
    specific port and destined for a specific MAC
```

address, are allowed to be forwarded. Each octet within the value of this object specifies a set of eight ports, with the first octet specifying ports 1 through 8, the second octet specifying ports 9 through 16, etc. Within each octet, the most significant bit represents the lowest numbered port, and the least significant bit represents the highest numbered port. Thus, each port of the bridge is represented by a single bit within the value of this object. If that bit has a value of '1' then that port is included in the set of ports; the port is not included if its bit has a value of '0'. (Note that the setting of the bit corresponding to the port from which a frame is received is irrelevant.) The default value of this object is a string of ones of appropriate length."

```
::= { dot1dStaticEntry 3 }
```

```
dot1dStaticStatus OBJECT-TYPE
```

```
SYNTAX INTEGER {
    other(1),
    invalid(2),
    permanent(3),
    deleteOnReset(4),
    deleteOnTimeout(5)
}
```

```
ACCESS read-write
```

```
STATUS mandatory
```

```
DESCRIPTION
```

```
"This object indicates the status of this entry.
The default value is permanent(3).
```

```
other(1) - this entry is currently in use but
the conditions under which it will
remain so are different from each of the
following values.
```

```
invalid(2) - writing this value to the object
removes the corresponding entry.
```

```
permanent(3) - this entry is currently in use
and will remain so after the next reset
of the bridge.
```

```
deleteOnReset(4) - this entry is currently in
use and will remain so until the next
reset of the bridge.
```

```
deleteOnTimeout(5) - this entry is currently
in use and will remain so until it is
aged out."
```

```
 ::= { dot1dStaticEntry 4 }

-- Traps for use by Bridges

-- Traps for the Spanning Tree Protocol

newRoot TRAP-TYPE
    ENTERPRISE dot1dBridge
    DESCRIPTION
        "The newRoot trap indicates that the sending agent
        has become the new root of the Spanning Tree; the
        trap is sent by a bridge soon after its election
        as the new root, e.g., upon expiration of the
        Topology Change Timer immediately subsequent to
        its election.  Implementation of this trap is
        optional."
    ::= 1

topologyChange TRAP-TYPE
    ENTERPRISE dot1dBridge
    DESCRIPTION
        "A topologyChange trap is sent by a bridge when
        any of its configured ports transitions from the
        Learning state to the Forwarding state, or from
        the Forwarding state to the Blocking state.  The
        trap is not sent if a newRoot trap is sent for the
        same transition.  Implementation of this trap is
        optional."
    ::= 2

END
```

## 6. Acknowledgments

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## 8. Security Considerations

Security issues are not discussed in this memo.

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